

FLESH HOUNDS

- Deep Strike
- Feel No Pain 3+
- The Shadow of Chaos
- Warp Rifts

M12"

T4

SV7+

W2

LD7+

OC1

RW5+

80–150 PTS

Base 60x35.5mm Oval Base

1KOMMANDO

2BEWEGUNG

Hunters from the Warp

At the end of your opponent's turn, if this unit is not within Engagement Range of one or more enemy units, you can remove it from the battlefield and place it into Strategic Reserves.

Murderer's Cowl

This unit is eligible to shoot and declare a charge in a turn in which it Advanced.

3BESCHUSS

Burning roar

IGNORES COVER

TORRENT

R	A	BS	S	AP	D
12"	D6	N/A	4	0	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3	T4	T5–7	T8+

4ANGRIFF

5NAHKAMPF

Gore-drenched fangs

R	A	WS	S	AP	D
Melee	3	3+	5	-1	1

VERWUNDET

2+	3+	4+	5+	6+
T1–2	T3–4	T5	T6–9	T10+

VERTEIDIGUNG

Collar of Khorne

The bearer has the Feel No Pain 3+ ability against Psychic Attacks.

IMMER / EINMALIG

GEGEN DIESE EINHEIT

W4 · RW 7+ · 5++ · 2 LP je Modell

WIRD VERWUNDET MIT

2+
S8+

3+
S5–7

4+
S4

5+
S3

6+
S1–2

RETTUNGSWURF JE DS

DS 0
5++

DS –1
5++

DS –2
5++

DS –3
5++

DS –4
5++

Feel No Pain 3+ gegen jeden verlorenen LP

REGELN & KEYWORDS KURZ

Deep Strike Each time this unit makes an ingress move (20.04), if every model in this unit has this ability, it can be set up anywhere on the battlefield that is more than 8" horizo...

Feel No Pain 3+ This ability always takes the form Feel No Pain X+.

The Shadow of Chaos If your Army Faction is LEGIONES DAEMONICA, certain areas of the battlefield are considered to be within your army's Shadow of Chaos, as follows: ■ Your deployment zone...

Warp Rifts Each time a LEGIONES DAEMONICA unit from your army is set up on the battlefield using the Deep Strike ability, if it is set up wholly within your army's Shadow of Chaos,...

IGNORES COVER Each time an attack is made with an [IGNORES COVER] weapon, the target cannot have the benefit of cover against that attack (13.08), including from rules that give a mod...

TORRENT Each time an attack is made with a [TORRENT] weapon, that attack automatically hits the target.

AUFSTELLUNG

4-9x Flesh Hound

1x Gore Hound

Ausrüstung: Burning roar, Gore-drenched fangs